

HumaneOS

**Advancing human potential
with computers**



**Hi from Belgrade,
Serbia!**

**I am Mika Jovicic, a computer
veteran and a violin player.**

HumaneOS

- 1. The big idea**
- 2. Design Principles**
- 3. Examples**
- 4. Discussion**

30+ years of excitement

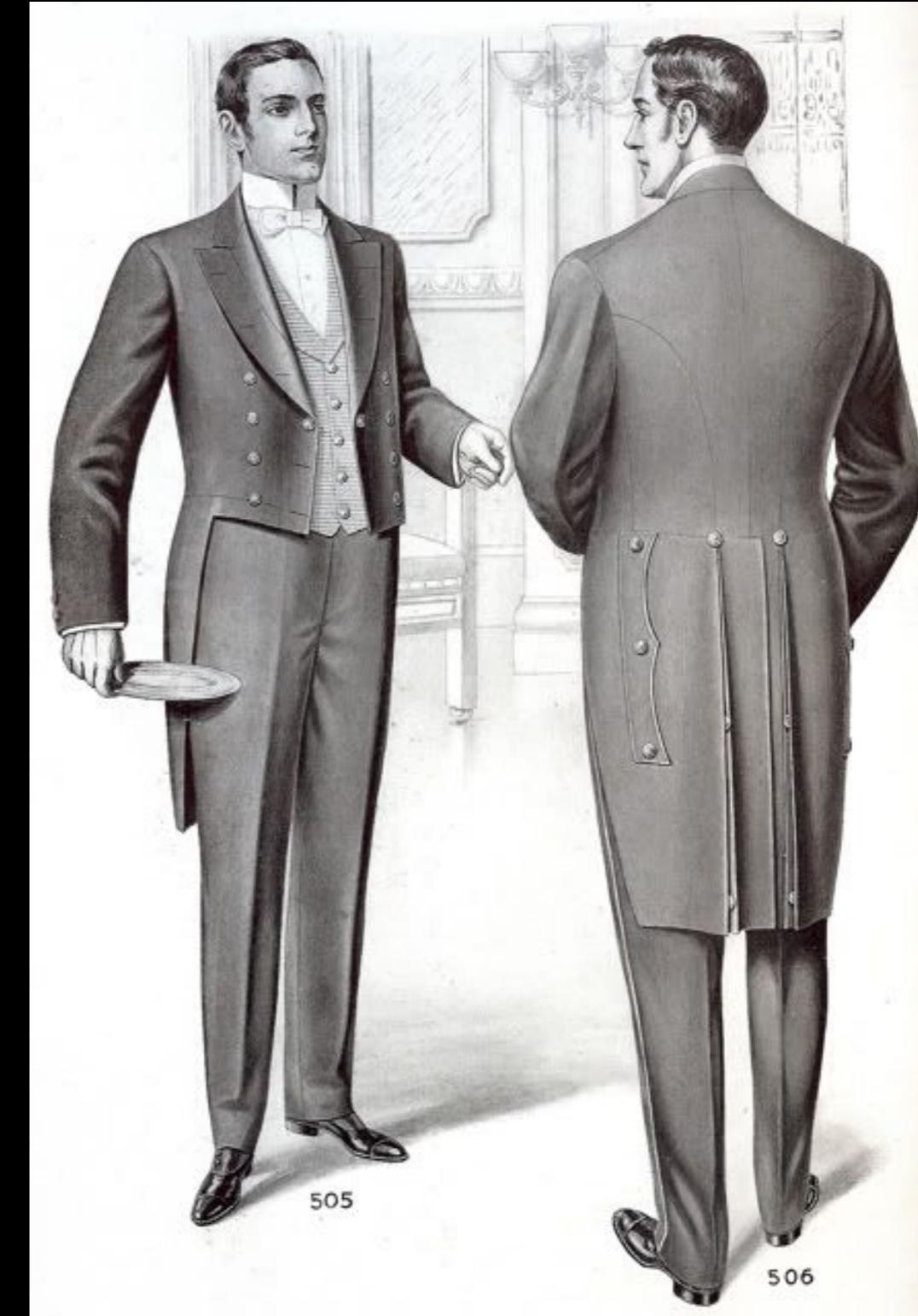


Fast-forward to today



A computer
became a
commander.

Computers: designed to conform





**MY operating
system
appears on a
computer when
turned on**

Core Principles



**1.HumaneOS
prioritise
universal ethical
values
over anything else**

2.HumaneOS

respect human attention

3. Humane OS utilize serendipity



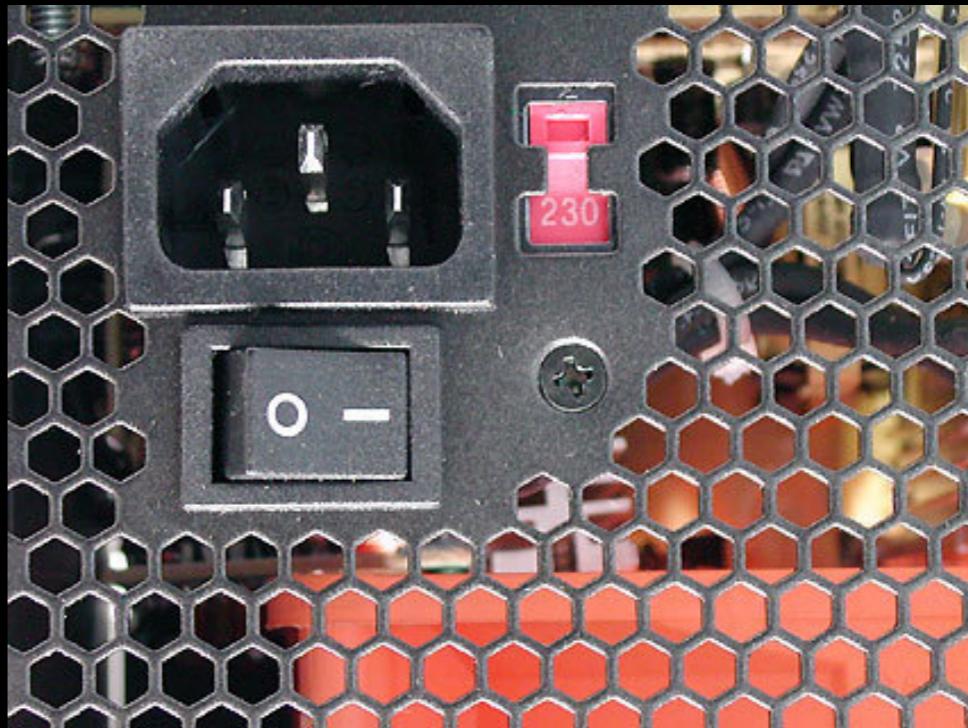
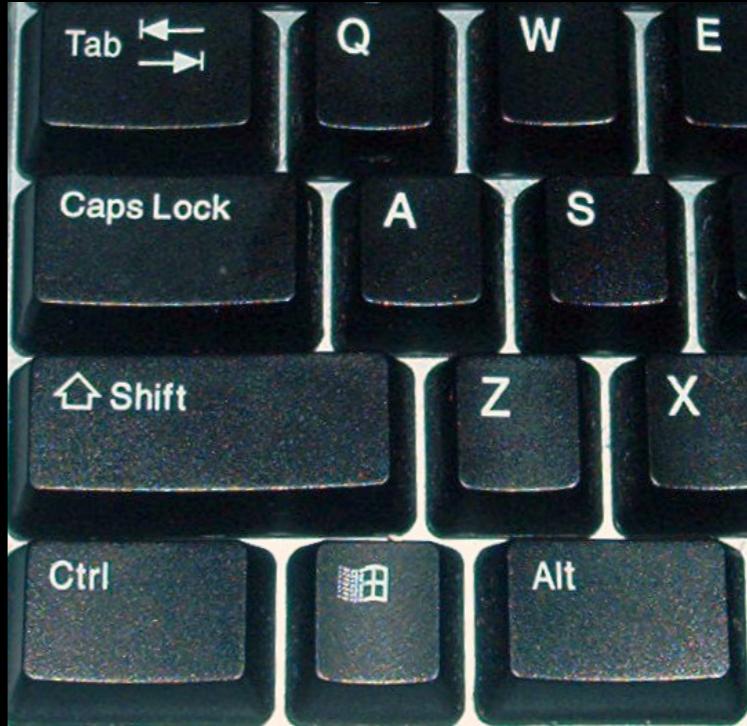
4. HumaneOS supports all human attributes



5. HumaneOS utilise positive aspects of computers



6. HumaneOS is modeless



7. HumaneOs is non-trivial and anti- intuitive



8. HumaneOS is a second- class citizen



**9. HumaneOS
transparently
pushes humans
forward, to the the
values they choose**

10. HumaneOS cooperate, not compete



These are not new ideas.



Examples

Pieces of a big puzzle





Close Your Eyes, Have A Break!

The current time is 17 h: 37 m.
Please take a 3min break for your eyes.

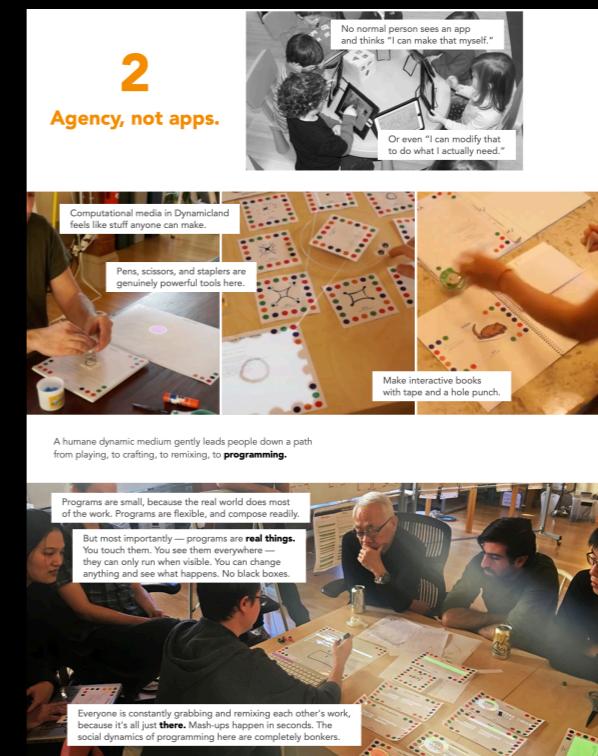
Keep your eyes closed, slightly roll your eyeballs.
By doing so, your eyes will be relaxed.

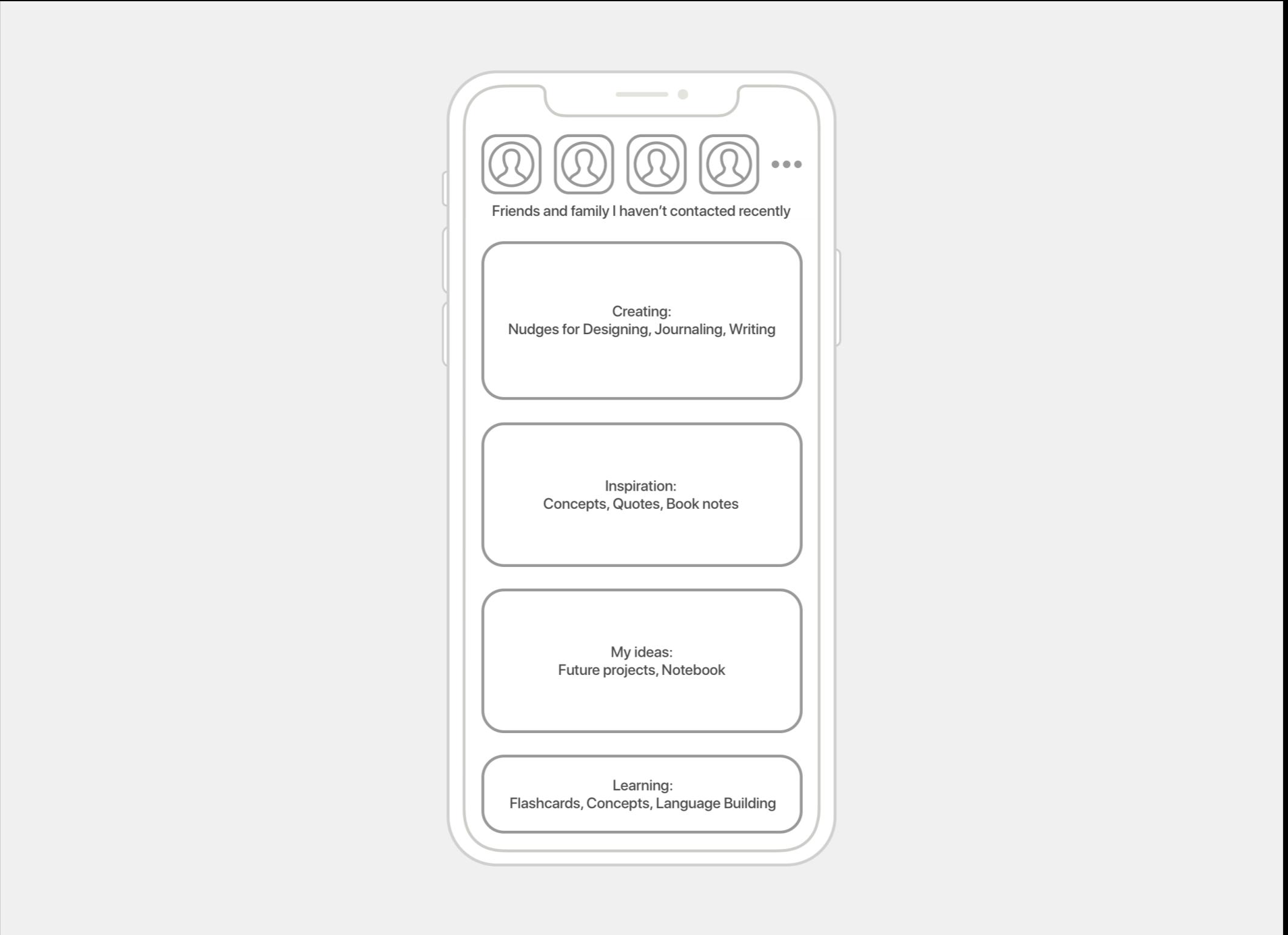
2 min: 40 sec

Please wait for the Rest Time to run out, then this window will automatically closing.



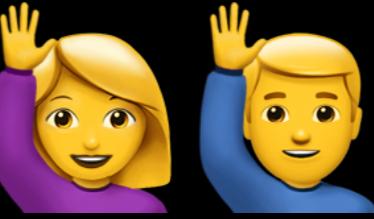






Actionables!

**Ethics and humane values
are first-class citizens**

Time to discuss! 
mikajovicic.com/humaneOS